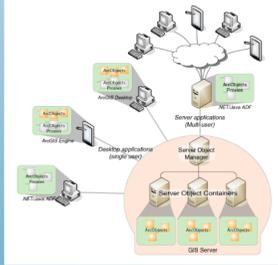
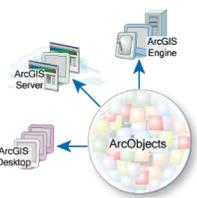
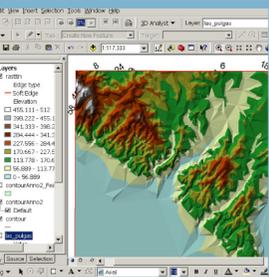
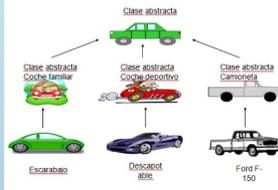
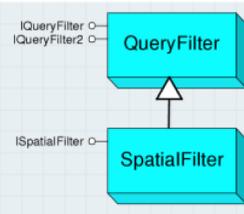
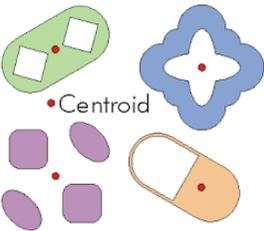
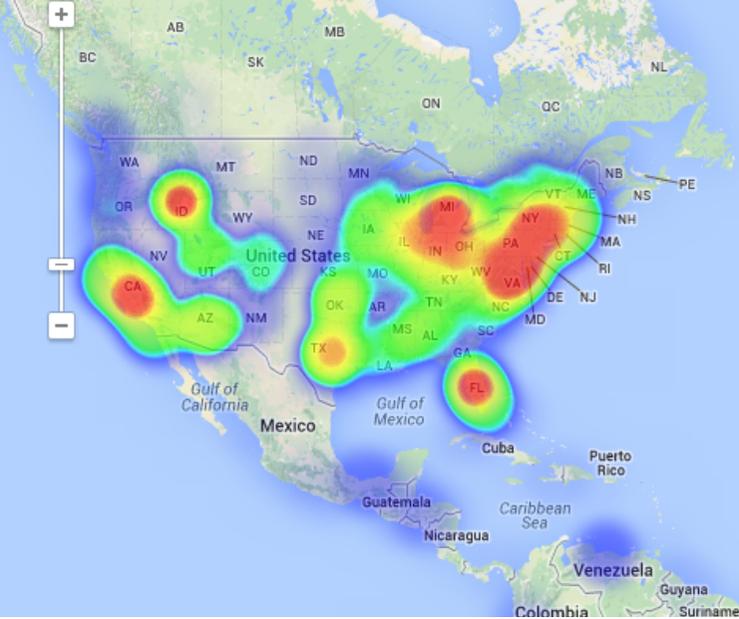


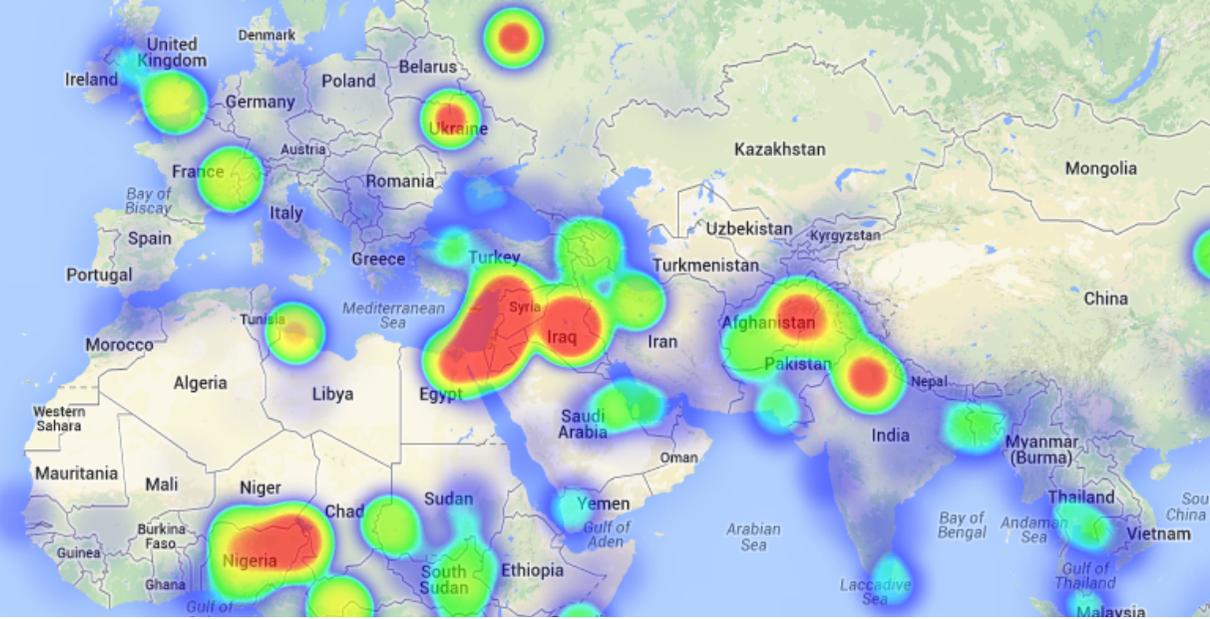
ARCGIS ARCOBJECTS AND VISUAL STUDIO

ONLINE TRAINING





North Atlantic Ocean



COURSE



This course will introduce the students in the use of ESRI's ArcObjects programming framework. Together with Visual Basic for Applications, it allows developers to improve the functionalities of ArcGIS and create more and more sophisticated applications.

ArcObjects is a development environment of ArcGIS suite of software, it is a library of COM, components that build up the foundation of the Esri's ArcGIS platform. All the ArcGIS for Desktop applications are based on ArcObjects. To start programming in this environment, the best option would be the use of Microsoft Visual Basic programming language.

GOALS



- Introduce the students to ArcObjects, a development environment, on which all ArcGIS for Desktop applications are based.
- The course provides notions of development in Visual Basics, a Microsoft programming language, offering a complete introduction in its capabilities and functionalities.
- Develop new tools and Add-Ins applications that can be used in ArcGIS suite of software.
- Learn about object oriented programming, data models, interfaces and classes used in ArcObjects.
- Understanding the advantages of Visual Basic programming language through practical exercises, which will provide an extensive overview over the different processes and functions that can be integrated with ArcGIS.



Arc Objects



METHODOLOGY

Enrolled students in this online course will have access to our virtual e-learning platform (which is available 24 hours), where they will find the content of the course, practical exercises, forum discussion and additional content. One of the advantages of this online platform, is that students can benefit of real time support and assistance offered by the instructor (2 hours per week), whom they can contact via direct messages, regarding course related issues, at any moment. They can also contact the instructor via email.

PERFILES



The course is aimed at professionals of the GIS world who, with knowledge or not of programming, want to know all the possibilities that programming with Visual Studio offers.

INSTRUCTORS



Chencho Martín Lagunas

GIS Developer with extensive experience in Full-Stack software development, specialized in GIS data analysis and pre-processing using Python.



Alberto Santos Estévez

Consultant and Geospatial Developer with more than 15 years' experience in GIS integrated solutions and high performance systems.





INTRODUCTION TO ARCOBJECTS, ARCGIS EXTENSION

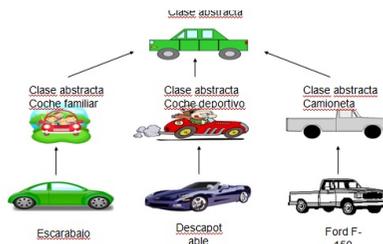
History of ESRI programming
 Advantages and disadvantages
 Customizing ArcObjects programming framework

Practical exercise 1: Create a custom zoom button in ArcGIS

BASIC PROGRAMMING PRINCIPLES

GIS data access and manipulation, add layers, edit properties and table attributes
 How we do declare the variables
 Constants
 Enumerations
 Declaring variables and constants
 Expressions
 Operators
 Programming Statements
 Putting comments in code
 Matrices
 Code reuse
 Functions
 Classes and Modules
 Variables scope
 Forms
 Control properties: Control-textbox, ComboBox

Practical exercise 2: Adding a description to a form field, create a toolbar, modifying field properties, set properties for a field.



OBJECT ORIENTED PROGRAMMING

Programming style
 Object-Oriented Programming Principles
 Create a new instance of an object
 Interfaces
 Object hierarchy
 Collections of objects
 Access Members of an Object
 Objects in ArcGIS
 Declare an object
 Explicit conversions
 Object model diagrams (OMD)

Practical exercise 3: Creating object model diagrams

WORKING WITH MAP DOCUMENTS

Application and document objects
 Hiding or displaying the status bar
 Progress bar
 Setting map document properties
 ActiveView
 Output parameters
 Map
 Graphic elements
 Adding a marker element to the map
 ArcObjects colors
 Code modulation

Practical exercise 4: List the graphic elements in a map document



WORKING WITH LAYERS

ArcObjects Object Model
 ILayer
 IFeatureLayer2
 Accessing Feature Layers
 Working with enumerations
 Types of Operators
 Working with group layers
 ArcObjects data model
 IFeatureClass
 Cursors
 Resource Management
 IFeature
 Boards
 Access classes
 Get Field Value
 Fields
 Create a new custom field from scratch

Practical exercises 5: Add graphics to layers; Add XY data to a polygon.

WORKING WITH GEOMETRIES

IGeometry
 Point
 IPoint Interface
 Creating a point feature
 How to create AWARE points?
 ArcObjects Geometry Object Model
 Interfaces: IPath, IPolyline6, IPointCollection4, IGeometryCollection, IRing, IPolygon4, IPolycurve2
 Access feature geometries and graphic elements
 IFeature.Shape vs. IFeature.ShapeCopy
 Spatial reference: ISpatialReferenceFactory
 Interface

Practical exercise 6: Building a geometric structure



WORKING WITH GEOMETRIC OPERATIONS

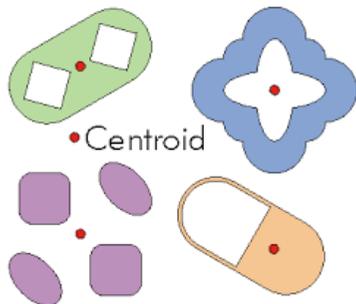
Introduction
 What is a geometry operation?
 IArea Interface
 Other types of operators
 Topological operators
 ITopologicalOperator Interface
 IRelationalOperator2
 IProximityOperator

Practical exercise 7: Creating a buffer around a feature, sum of areas

INTERROGATIONS (QUERIES) AND SELECTIONS

Three types of queries
 IQueryFilter
 SQL examples
 SQL questions
 ISQLSyntax interface
 Other resources
 ISpatialQuery
 What can you do with a Query Filter?
 ISpatialQuery example
 Working with Selections
 IFeatureSelection
 ISelectionSet

Practical exercise 8: Using spatial filters to control areas calculations, Update texts in maps



OBTAIN ACCESS TO THE DATA

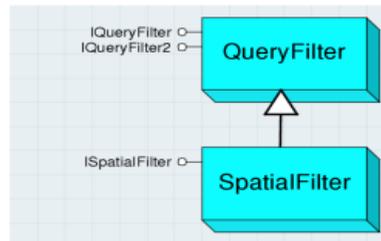
The architecture of a geodatabase
 File Geodatabase in ArcObjects
 IFeatureWorkspace interface
 IDataset interface
 IFeatureClassContainer interface
 Dataset Objects
 Dynamic layers, dynamic workspaces
 IWorkspaceFactory Interface
 Types of workspace factories
 Working with shapefiles
 Opening a feature class in a geodatabase
 Add a feature class to a map

Practical exercise 9: How to access local data?

WORKING WITH RASTERS

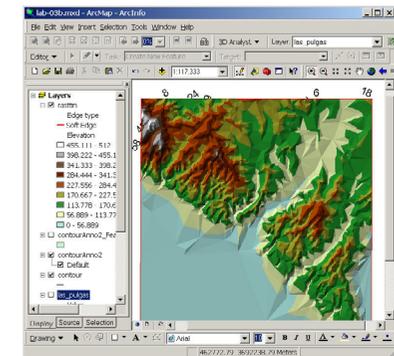
The raster data model
 IPnt interface
 IRasterProps interface
 IRaster interface
 IRaster2 interface
 IRasterEdit interface
 IPixelBlocks interface
 IRasterBandCollection interface
 IRasterDataset2 interface
 IRasterWorkspace2 interface
 Raster Access
 Reading & Writing Cell Values

Practical exercise 10: Obtain an elevation profile over a predefined line



OTHER APPLICATIONS AND USEFUL TOOLS

ArcObjects Geoprocessing
 How to use the Geoprocessor
 Geoprocessor examples
 Working with time-aware layers
 Software products life cycles





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